

## Claims

I claim:

1. A method for collaboratively browsing web content in a network including a plurality of client computers and a server computer, comprising:
  - polling static and dynamic states of a web page displayed in a first instance of a web browser;
  - transmitting the states to a controller over the network;
  - generating, in the controller, update messages including the static and dynamic states; and
  - polling, in a second instance of the web browser, the controller to receive the update messages over the network; and
  - displaying, in a second instance of the web browser, the web page according to the states in the update messages to dynamically synchronize the second instance of the web browser to the first instance of the web browser.
2. The method of claim 1 wherein there are multiple instances of first and second instances.
3. The method of claim 1 wherein the polling of the states is performed in a monitor executing in first instance of the web browser, and the polling of the controller is performed in the second instance of the web browser.
4. The method of claim 1 wherein the retrieved target web pages is stored in the server.

5. The method of claim 1 wherein the polling is performed by polling requests.
6. The method of claim 1 wherein the first and second instances of the web browser execute in the client computers, and the server executes in a server computer.
7. The method of claim 1 wherein the web page is selected by a user of the first instance of the web browser.
8. The method of claim 1 wherein the web page and all instances of the web browser remain unmodified during the collaborative browsing session.
9. The method of claim 4 wherein responses to the polling requests are loaded into a hidden browser frame, a hidden layer, or another browser window.
10. The method of claim 9 wherein the hidden browser frame is zero dimensional.
11. The method of claim wherein the controller transforms dynamically transforms the update messages.
12. The method of claim 1 further comprising:
  - polling static and dynamic states of another web page displayed in the second first instance of a web browser;
  - transmitting the states to a controller over the network;
  - generating, in the controller, update messages including the static and dynamic states; and

